

The Computer Clubhouse: Constructionism and Creativity in Youth Communities (Technology, Education--Connections Series)

By Yasmin B. Kafai, Kylie A. Peppler, Robbin N. Chapman





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"It is difficult to conceive of an after-school setting that would have a greater emphasis on positive youth development....Beyond learning computer programming, young people at the Clubhouses learn marketable skills in product design, project management, teamwork, marketing, and communication†Read [these chapters], appreciate what has already been accomplished, and consider the exciting possibilities for the future." -- From the Preface by Barton J. Hirsch, Northwestern University, author of A Place to Call Home, After-School Programs for Urban Youth "As you will read in this book, the impact of the Computer Clubhouse on underserved youth around the world has been farreaching, long-lasting, and life-changing." -- From the Foreword by Rosalind Hudnell, Intel Foundation This book is about the Computer Clubhouse -- the idea and the place -- that inspires youth to think about themselves as competent, creative, and critical learners. So much of the social life of young people has moved online and participation in the digital public has become an essential part of youth identities. The Computer Clubhouse makes an important contribution not just in local urban communities but also as a model for after-school learning environments globally. The model has been uniquely successful scaling up, with over 100 clubhouses thriving worldwide. Showcasing research by scholars and evaluators that have documented and analyzed the international Computer Clubhouse Network, this volume considers the implications of their findings in the context of what it means to prepare youth to meet the goals of the 21st Century. Book Features: * A successful, scalable model for providing at-risk youth a rich array of media design and computing experiences. * Diverse examples of media created in the clubhouse, ranging from digital stories, video games, interface designs, and digital art projects. * Color photos of life in the clubhouse, including youth projects. * Interviews with stakeholders in the clubhouse network, from the director to coordinators at various international clubhouses.

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Sales Rank: #5749412 in BooksPublished on: 2009-07-01

Original language: EnglishNumber of items: 1

• Dimensions: 10.00" h x .60" w x 7.00" l, 1.10 pounds

• Binding: Hardcover

• 192 pages

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Editorial Review

Review

"Perhaps the greatest praise I can give to the editors and authors of this volume is that reading it cover to cover made me want to visit a Clubhouse, and become an 'honorary member' for a day. I was completely impressed with this book." --E-Learning and Digital Media

About the Author

Yasmin B. Kafai is a Professor of Learning Sciences at the Graduate School of Education at the University of Pennsylvania. Kylie A. Peppler is an Assistant Professor of Learning Sciences at Indiana University, Bloomington. Robbin N. Chapman is a learning technologies consultant and serves as Manager of Diversity Recruitment for the MIT School of Architecture and Planning Contributors: Brenda Abanavas, Gail Breslow, Grace Chiu, Stina Cooke, Shiv Desai, Patricia DÃaz, Rosaline Hudnell, John Maloney, Amon Millner, Jesse Moya, Mitchel Resnick, Natalie Rusk, and Elisabeth Sylvan

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